Sentinel-1 (SAR) Processing for Flood mapping

Accessing and Using Synthetic Aperture Radar (SAR) Data

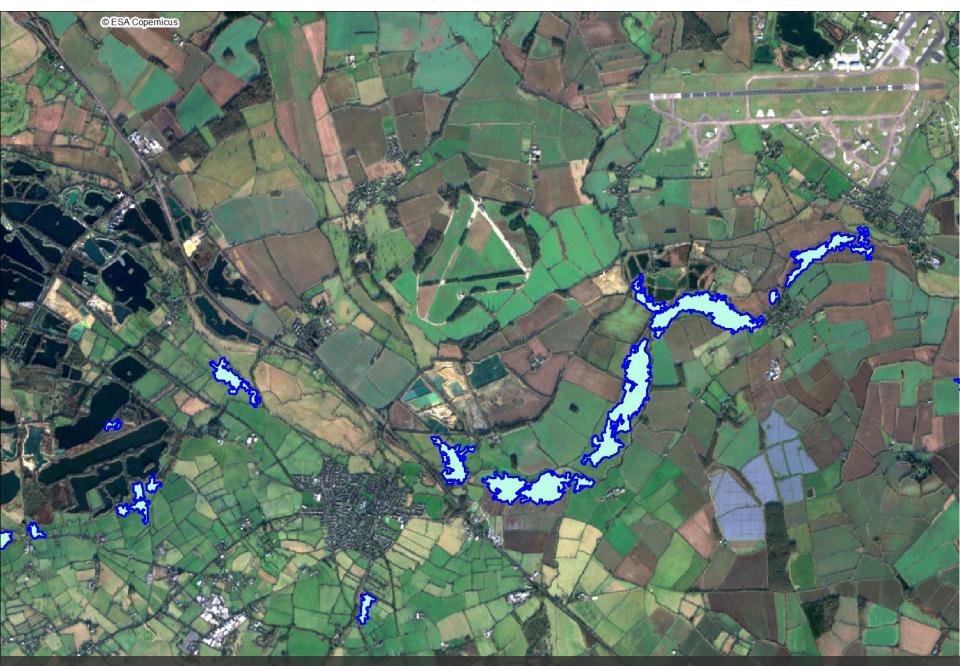
Crispin Hambidge Senior Geomatics Analyst 11th November 2020





SAR applications in the EA

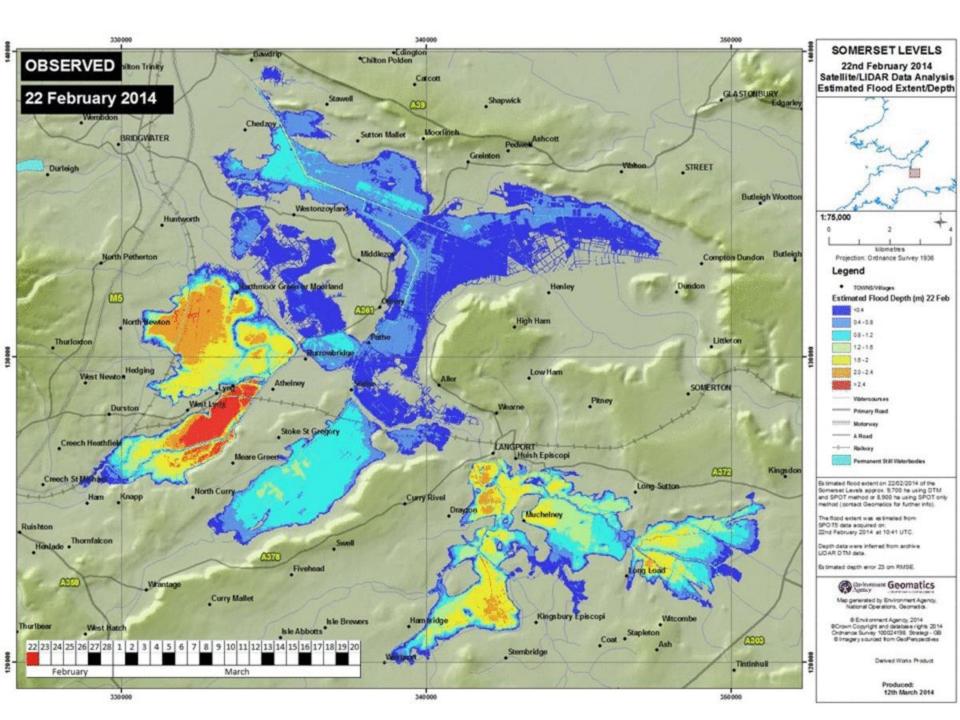
- Flood extent mapping
 Incident rapid response service
 Slower 'peace time' response service
- Flood depth/volume mapping Calculating requirements for pumping resources
- Currently exploring:
 - Soil moisture applications
 - Interferometric SAR applications



Sentinel-2 5th January 2017* with Flood Outlines

SAR applications in the EA

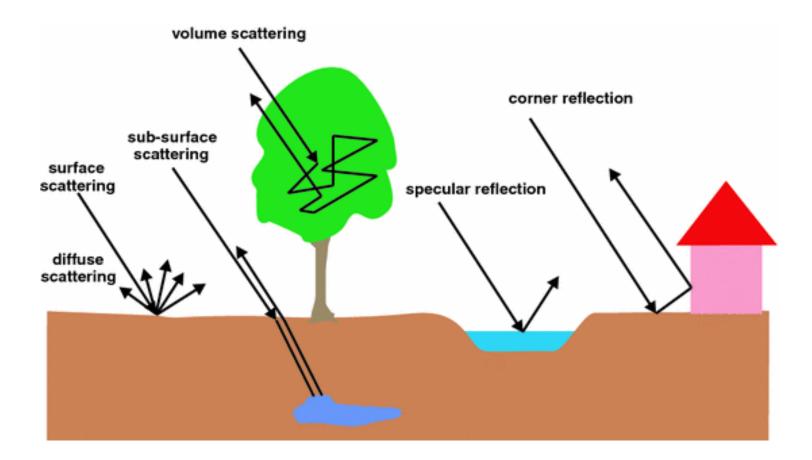
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SAR applications in the EA

- Flood extent mapping
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 Slower 'peace time' response service
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SAR image interpretation (simplified!)



Awange J.L., Kyalo Kiema J.B. (2013) Microwave Remote Sensing. In: Environmental Geoinformatics. Environmental Science and Engineering. Springer, Berlin, Heidelberg. https://doi.org/10.1007/978-3-642-34085-7_9

SAR Flood mapping

Sentinel-1 22th November 2016 with Lee 7x7 filter. VH polarisation

SAR Flood mapping

SAR imagery benefits:

Works in most weather conditions (not very windy though)
Relatively consistent datasets
Predictable image capture

Sentinel-1 22th November 2016 with Lee 7x7 filter. VH polarisation

SAR Flood mapping

SAR flood imagery limitations:

 Affected by wind
 Urban areas and field boundaries poorly mapped

Outputs easily mis-understood

Noisy imagery

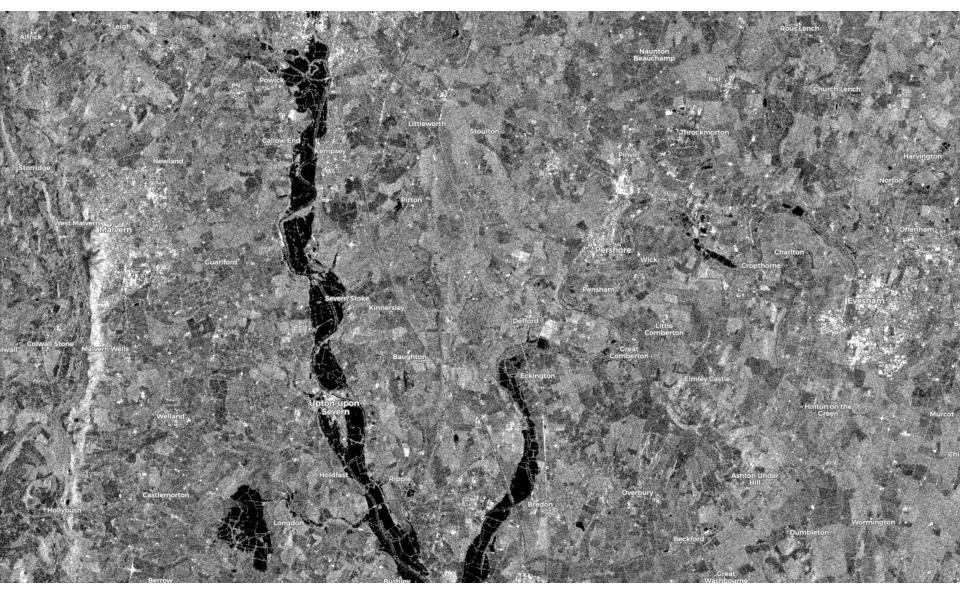
Sentinel-1 22th November 2016 with Lee 7x7 filter. VH polarisation

Sentinel-2 image 18th November 2019

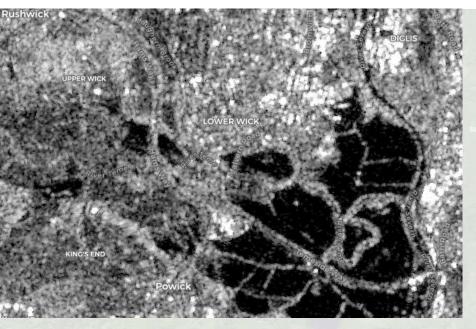


Bands 12, 11 and 4

Sentinel-1 VV image 19th November 2019



Sentinel-1 VV vs Sentinel-2 detail



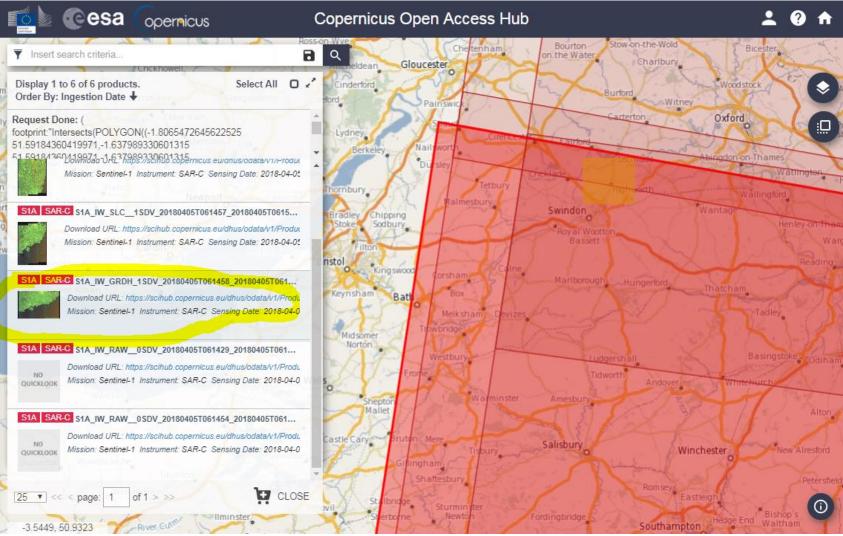






SAR Flood mapping Workflow

- Imagery acquisition (<u>flood image and pre-flood image</u>)
 - EODS or ESA SciHub
- Primary image processing (if ESA SciHub-acquired)
 - Subset
 - Radiometric calibration
 - Speckle filter
 - Ortho-correction reprojection (OSGB)
- Pre-VH/Pre-VV/Flood-VH/Flood-VV composite generation
- Training sample selection
- Random forest classification
- GIS editing (Slopes/hills/urban/forests masked)
- Manual editting



Select the relevant GRDH image

9. Subsetting (If you want to)

	Spatial Subset Band Subset Tie-Point Grid Subset Metadata Subset				
- 1		Pixel Coordinates Geo Coordina	tes		
		North latitude bound:	51.347 🚔		
_		West longitude bound:	1.48 🚔		
_		South latitude bound:	50.264 🚔		
_		East longitude bound:	-2.652 🚔		
		Scene step X:	1		
		Scene step Y:	1		
		Subset scene width:	26548.0		
4.		Subset scene height: Source scene width:	16680.0 26548		
1.1.1		Source scene height:	16680		
a land			Fix full width		
		Use Pre <u>v</u> iew	Fix full <u>h</u> eight		
	-				
		Esti	mated, raw storage size: 844.6N		
			OK Cancel He		

View

 Use Geo-Coordinates rather than Pixel Coordinates

12. Calibrate image

Calibration	×
File Help	
I/O Parameters Processing	Parameters
Polarisations:	VH VV
Save as complex output	
🔽 Output sigma0 band	
Output gamma0 band	
Output beta0 band	
	Run Close

Highlight both the VH and VV polarizations

14. Speckle Filtering

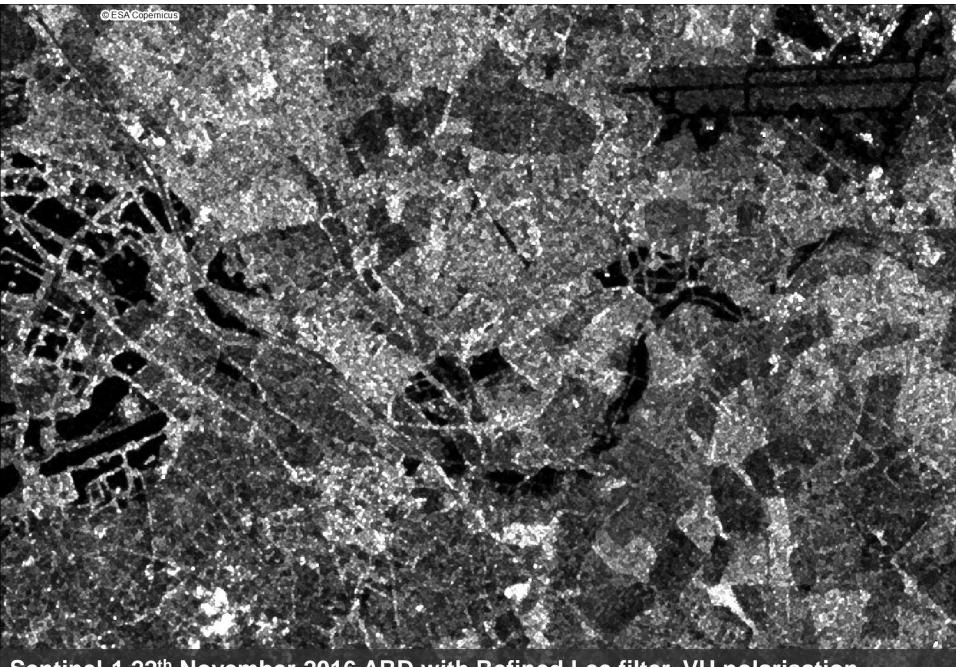
Single Product Speckle Filter	23
File Help	
I/O Parameters Processing Paramet	ers
	Sigma0_VH Sigma0_VV
Source Bands:	
Filter:	Lee 🗸
Filter Size X (odd number):	7
Filter Size Y (odd number):	7
Estimate Equivalent Number of Looks	
Number of Looks:	1.0
	Run Close

- Leave the I/O Parameters as they are
- In Processing Parameters tab:
- Highlight VH and VV
- Select Filter type "Lee"
- Filter size between 3 and 7 in both X and Y. Would actually recommend using 5 and 5!
- Hit "Run"
- NB Larger number will result in harsher smoothing
- Close the dialogue box

17. Ortho-Correction

Range Doppler Terrain Correctio	n 🛛 🕅
ïle Help	
I/O Parameters Processing Parameter	ers
Source Bands:	Sigma0_VH
	Sigma0_VV
Digital Elevation Model:	SRTM 3Sec (Auto Download)
DEM Resampling Method:	
Image Resampling Method:	OILINEAR_INTERPOLATION
Source GR Pixel Spacings (az x re).	10.0(m) x 10.0(m)
Pixel Spacing (m):	10.0
Pixel Spacing (deg) Map Projection:	8.983152841195215E-5
Map Profession:	WGS84(DD)
Mask out areas without elevation	Output complex data
Output bands for:	
Selected source band	DEM Latitude & Longitude
Incidence angle from ellipsoid	Local incidence angle Projected local incidence angle
Apply radiometric normalization	
Save Sigma0 band	Use projected local incidence angle from DEM 🔍
Save Gamma0 band	Use projected local incidence angle from DEM
Save Beta0 band	
Auxiliary File (ASAR only):	Latast Audianu Eile
naviiary i lie (none orig)i	Latest Auxiliary File
	Run Close

- Select both VH and VV
- Un-tick "Mask out areas without elevation"
- Hit "Run"
- This is the longest process and could take up to half an hour for a full scene
- The output will be in WGS84 projection

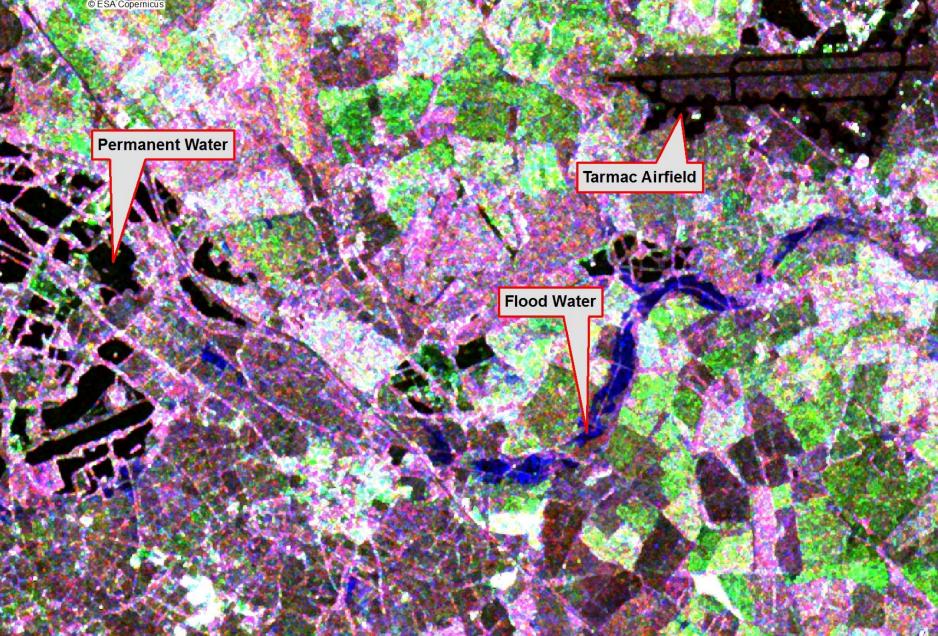


Sentinel-1 22th November 2016 <u>ARD</u> with Refined Lee filter. VH polarisation



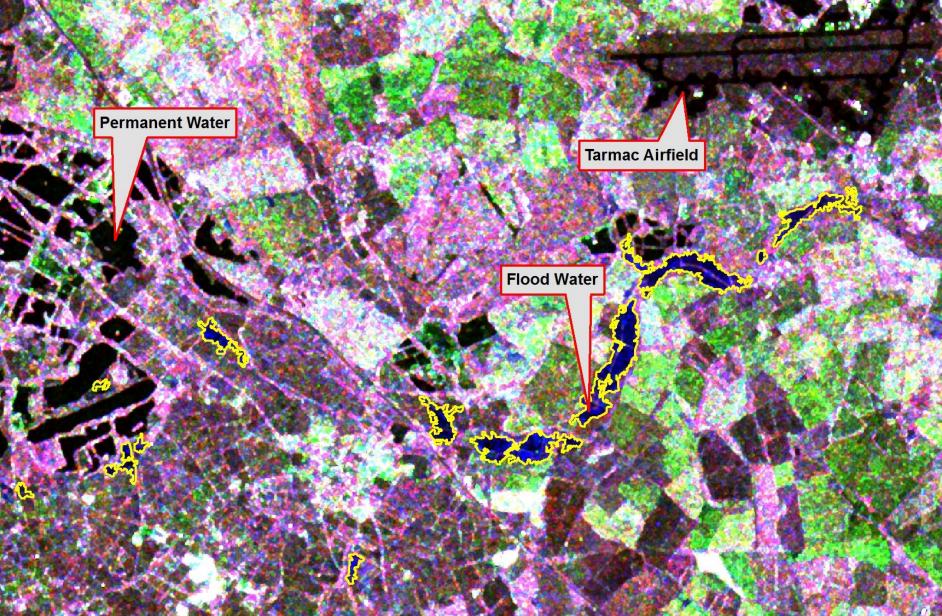
Sentinel-1 22th AND 10th November 2016 <u>ARD</u> composite image stack



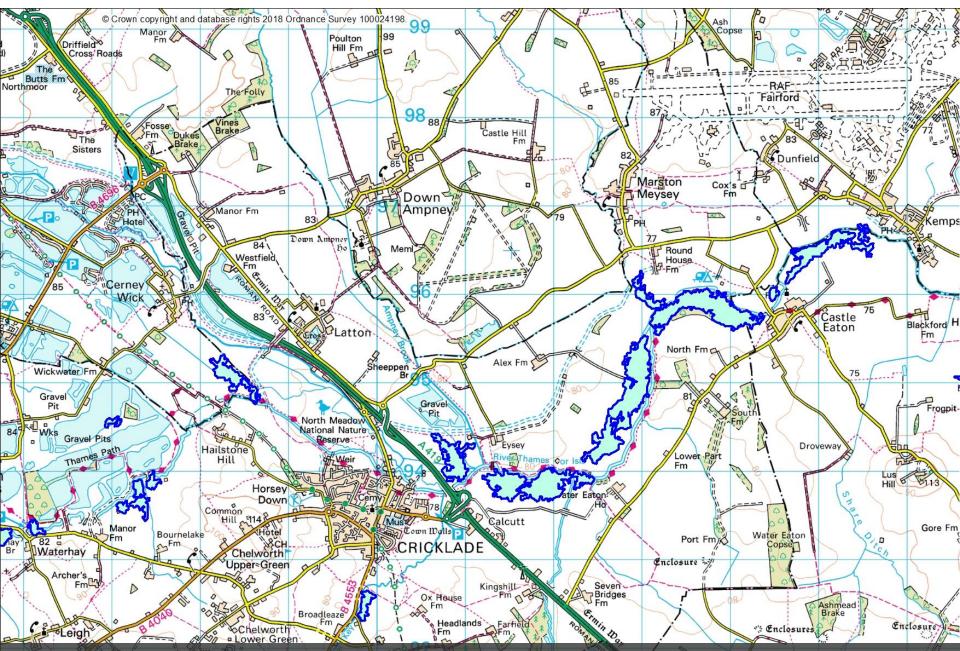


Sentinel-1 22th AND 10th November 2016 <u>ARD</u> composite image stack





Sentinel-1 22th AND 10th November 2016 composite image stack Flood Outline



Ordnance Survey Basemapping with Flood Outlines after post processing with Slope/height and urban masks etc

Thank you for listening!

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